# eakin freeseal\*

to prevent leaks with an active lifestyle



"Eakin freeseal® are amazing! They don't gel and are fine for sea swimming... it's like night and day (from my previous seal) as it's not as bulky and there's not as much residue. I would **definitely recommend it** to other urostomates. I feel bulletproof." Urostomate | 50 years | Unstoppable

## **Background**

- 50 year old lady
- 2019 Urostomy as a result of Bladder Cancer.
  - Very active and physically fit enjoys wild swimming year round and gardening.
- Keen traveller, enjoying holidays.

## **Problems Experienced**

- Occasional leaks occurring.
- Prescribed a pre-cut seal and leaks persisted, though not as frequently.
- The lady felt the seal was dissolving round her stoma and as such changed her system every 2 days.
- After swimming she always had to change her pouch straight away as she was not confident it would last until she got home. Often having to change on the beach or in her car.

### **Nurse Advice**

Suggestion to try an **eakin freeseal®** *air* due to it's high absorbency and low profile.

### Solution with eakin freeseal®

**Skin:** Great outcome, no further leaks and wear time increased greatly... even when swimming.

Stoma Management: eakin freeseal® air is easy to remove and left her skin clean with no gel or residue to wash off. She has prolonged her wear time to a 4 day change, saving her time and healthcare cost.

"When changing her urostomy pouch for the second time, the seal became wet with urine. She removed this seal and discarded it. When applying the new seal it also got soaked with urine, she felt she couldn't throw out another seal but her experience with her previous seal was, once wet it wouldn't stick. The lady decided to dry it and to her delight it stuck perfectly to both her skin and the pouch, she wore it for 4 days without a problem or a leak." Helen Coulter

This is an individual case study and therefore claims made are the experience of the nurse and have not been further validated by eakin®.

